



Yale Partner Integration Guidelines

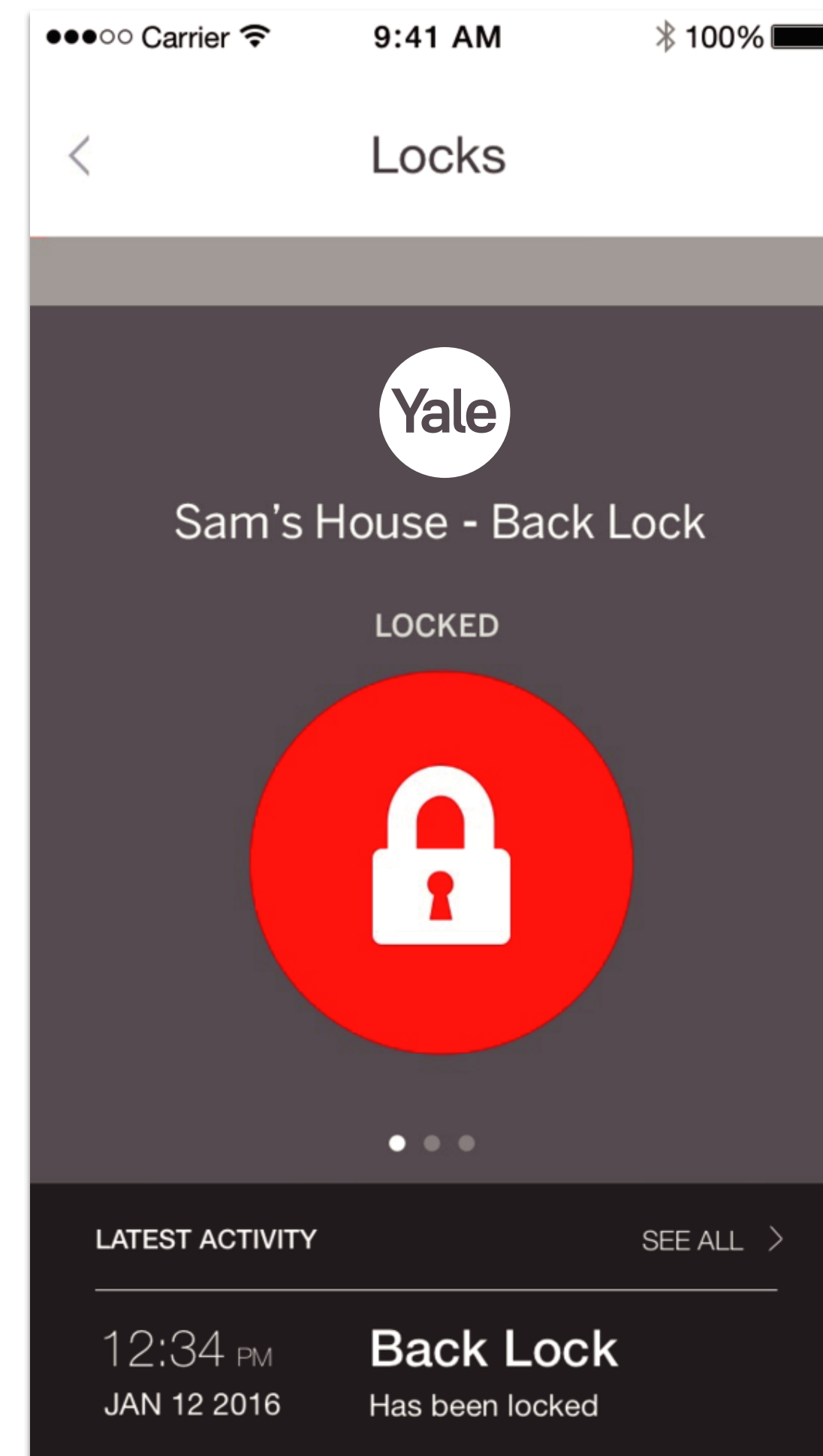
Yale Lock UI Examples

Partner Integration

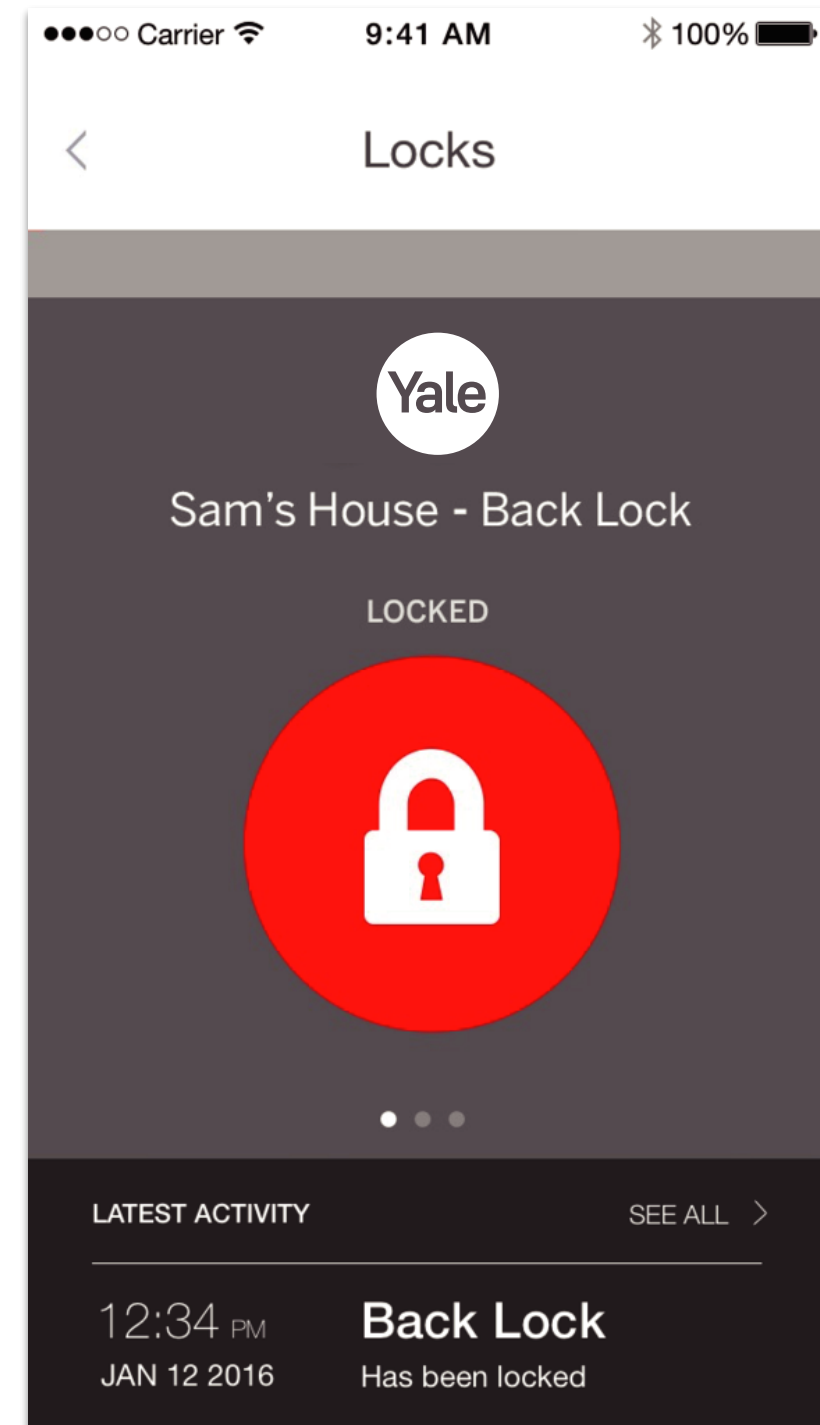
Example 1

Hybrid Branded Lock Display

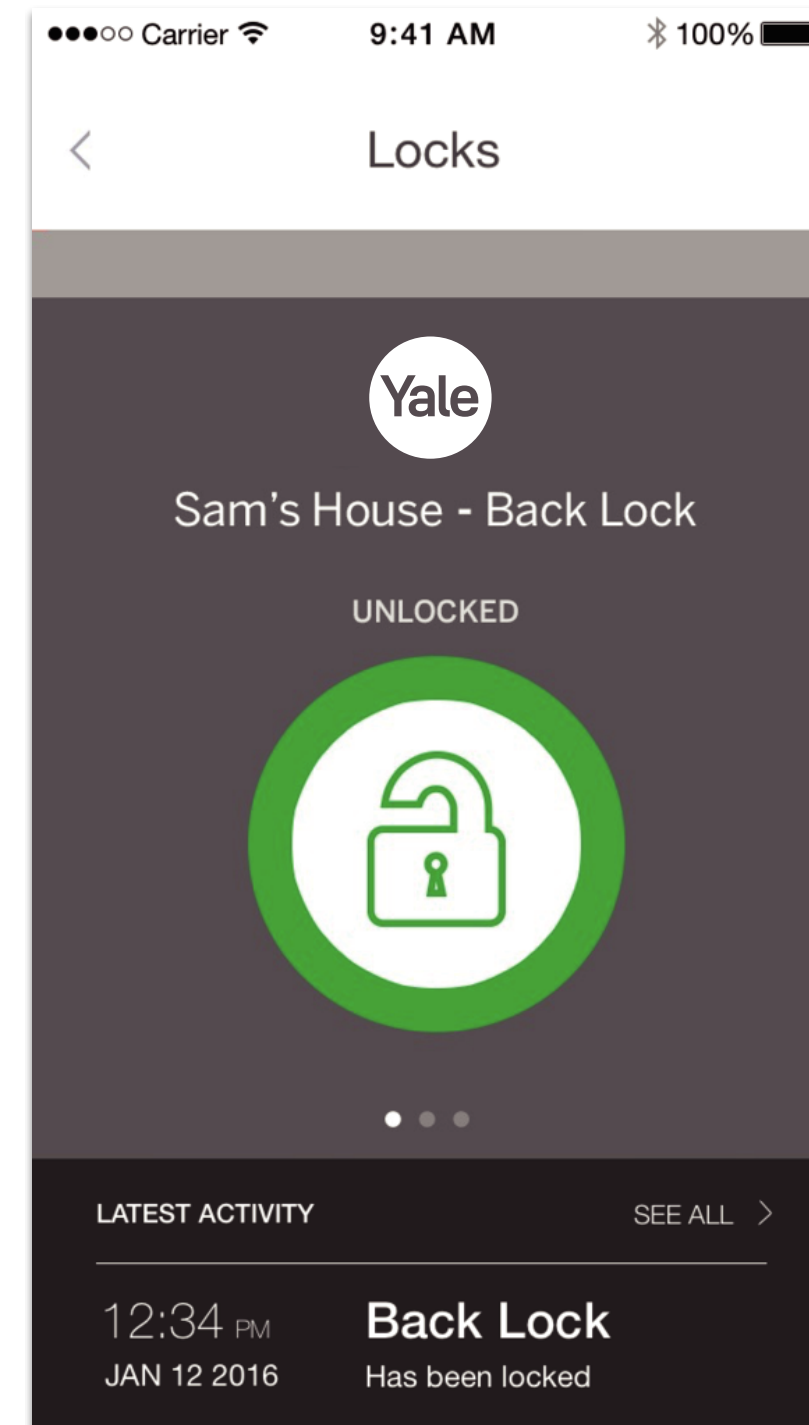
In this example, the partner app already has its own visual concept of a “locked” or “unlocked” smart lock (padlock icon). Yale color and brand elements are blended with the partner icons.



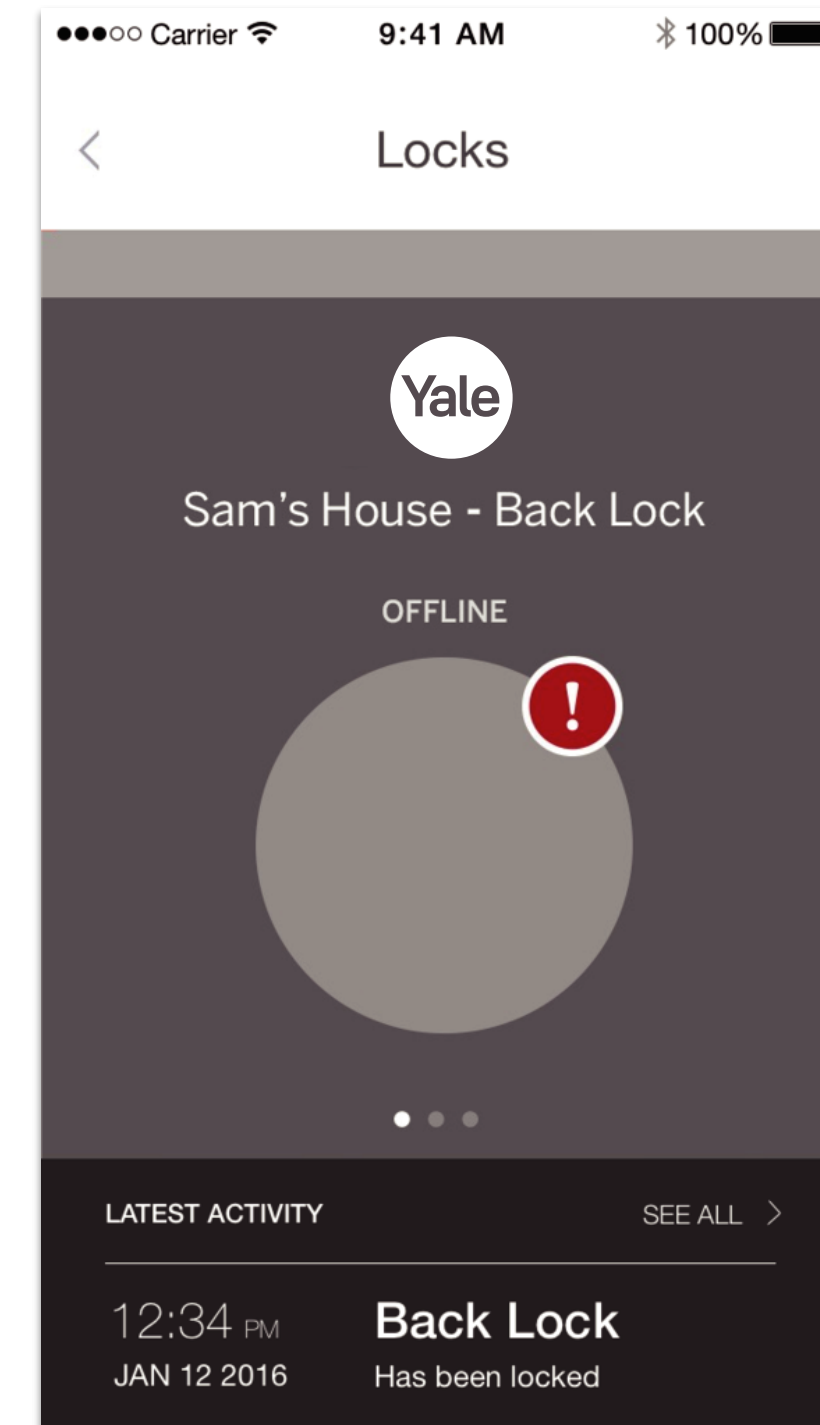
Lock States



Locked



Unlocked



Offline

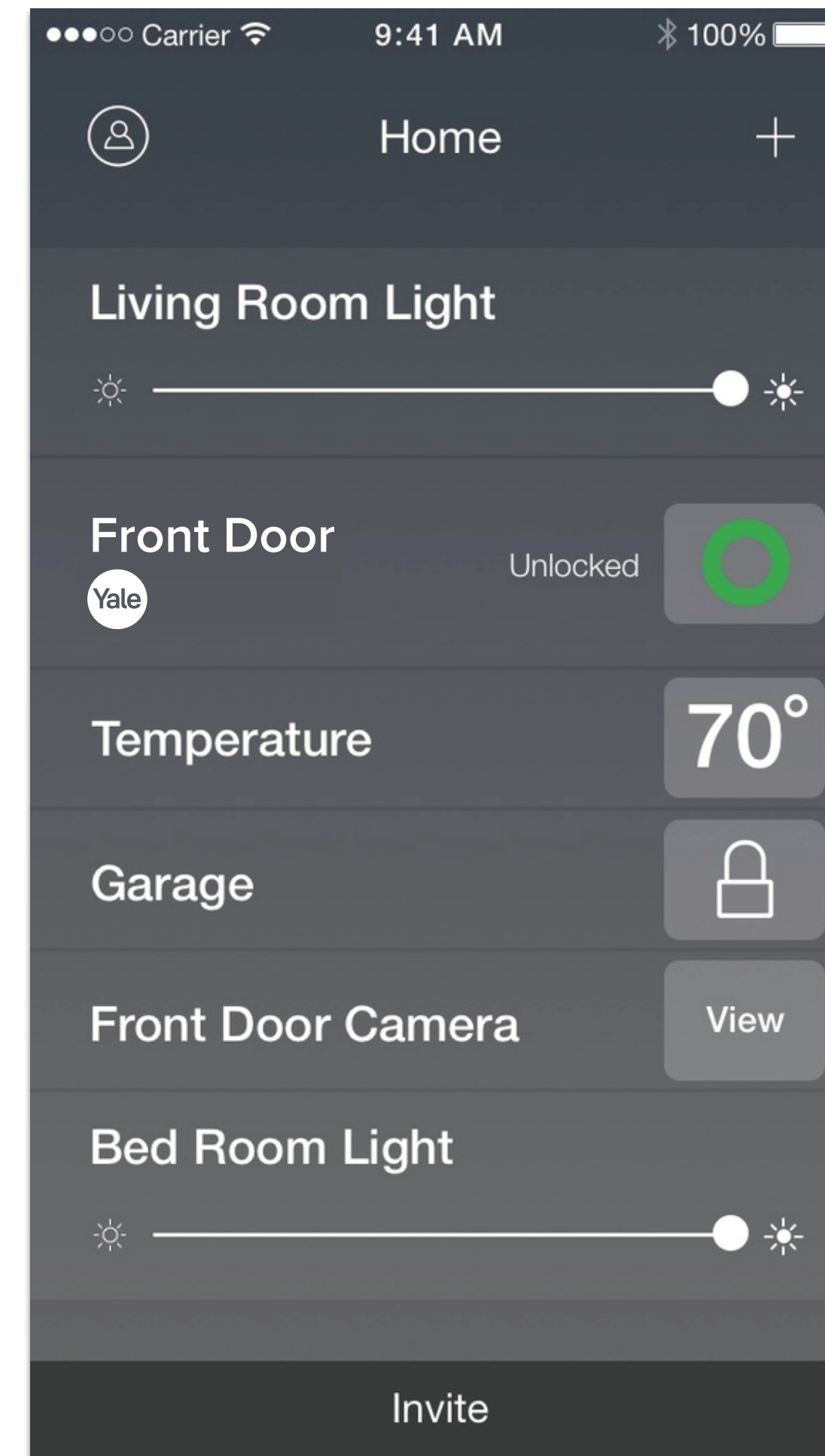
Partner Integration

Example 2

Inline Lock Display

In this example, the partner app can control various smart devices within the home, including the Yale Smart Lock. Yale branding and lock states are displayed in a manner that fits the app's layout logic.

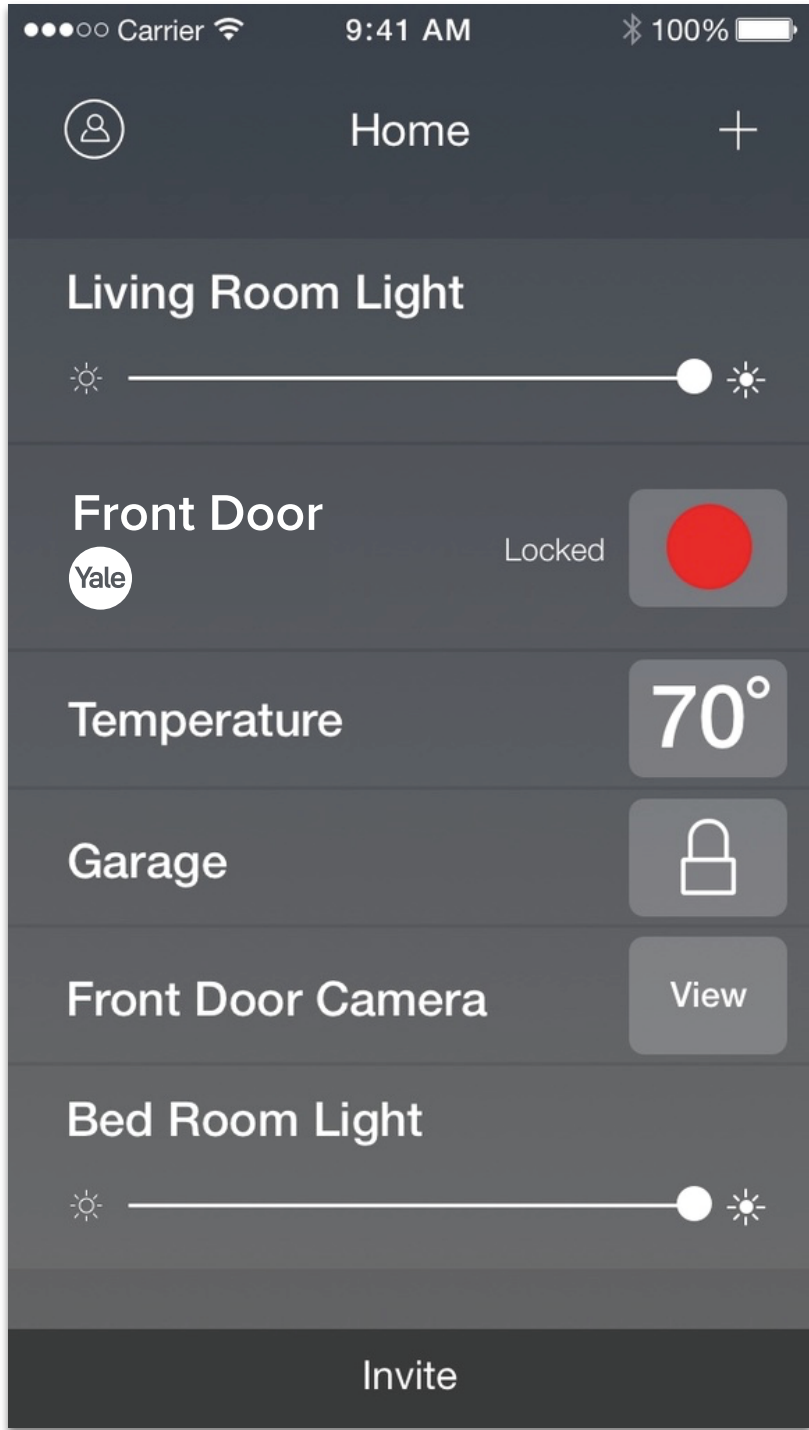
For interim lock states such as “locking,” “unlocking” and “connecting,” this developer uses a spinning indicator rather than the full August lock animation sequences.



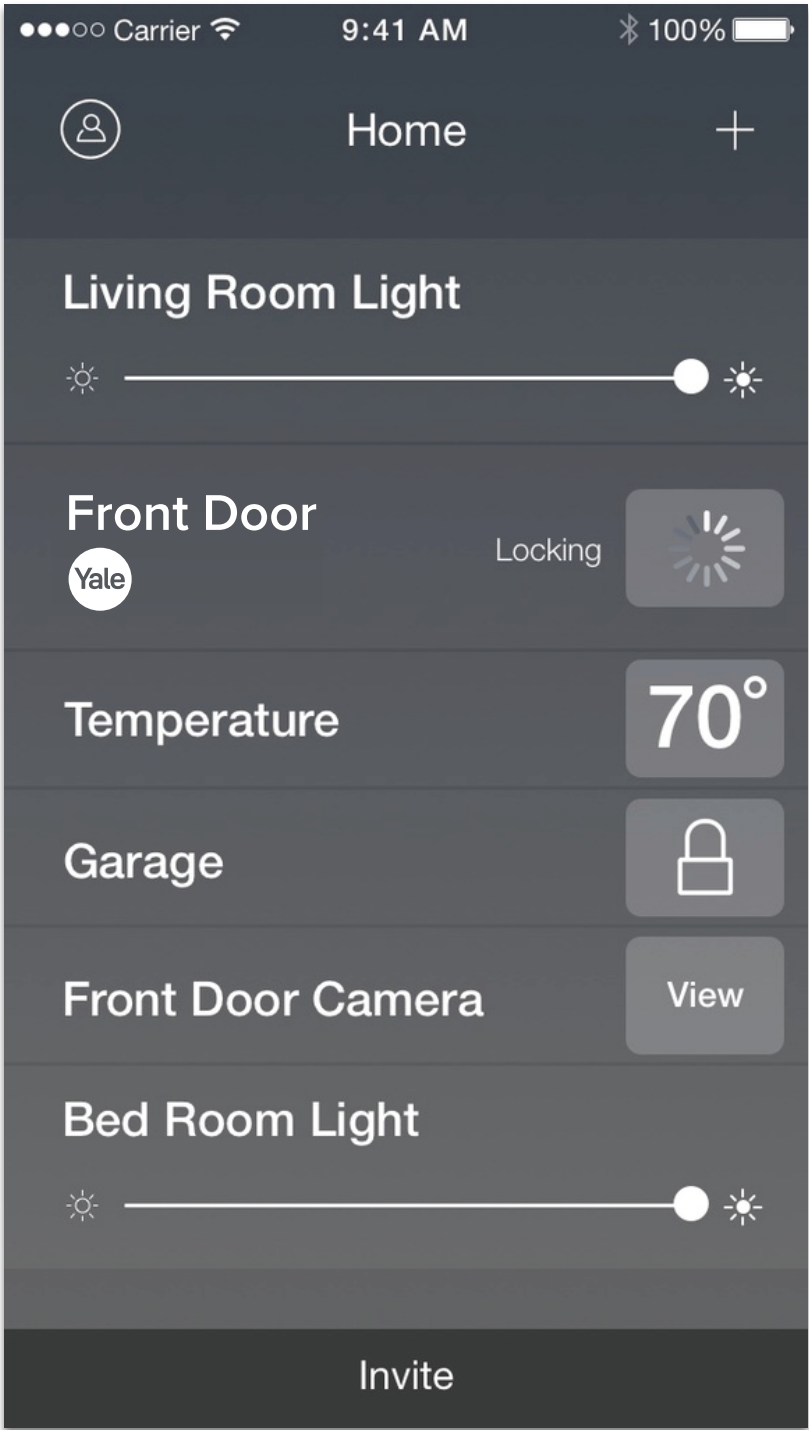
Lock States



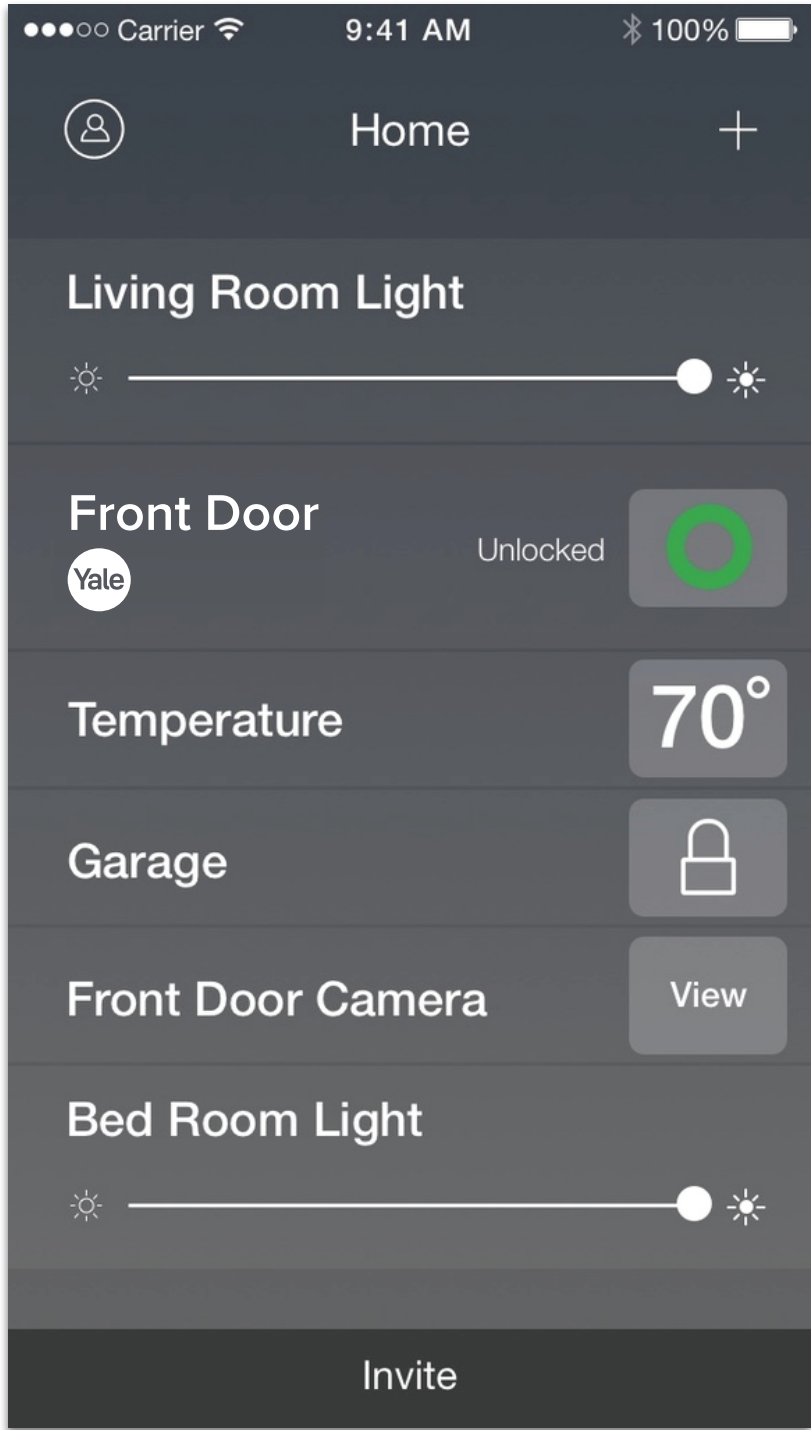
Retrieving Initial Status



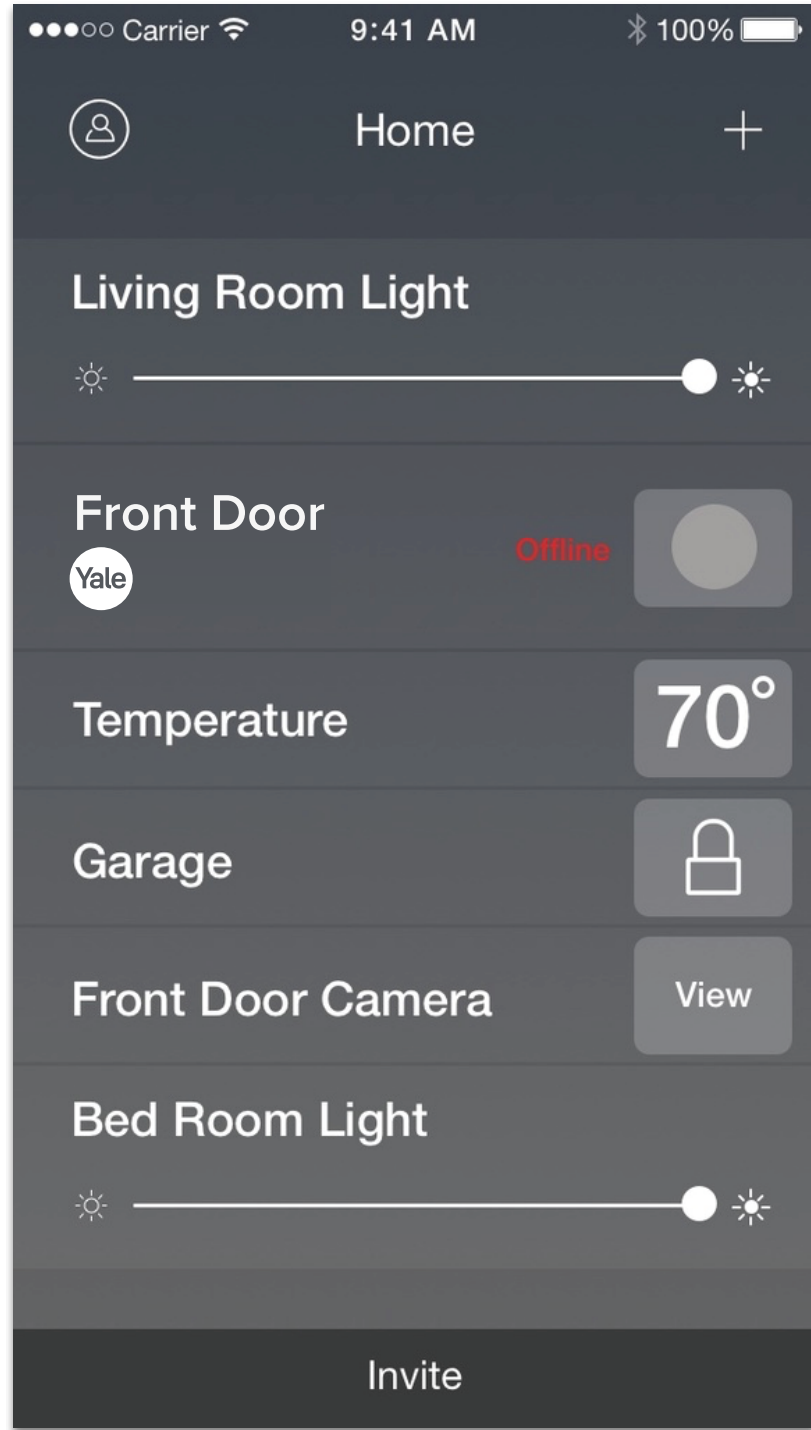
Locked



Locking/Unlocking



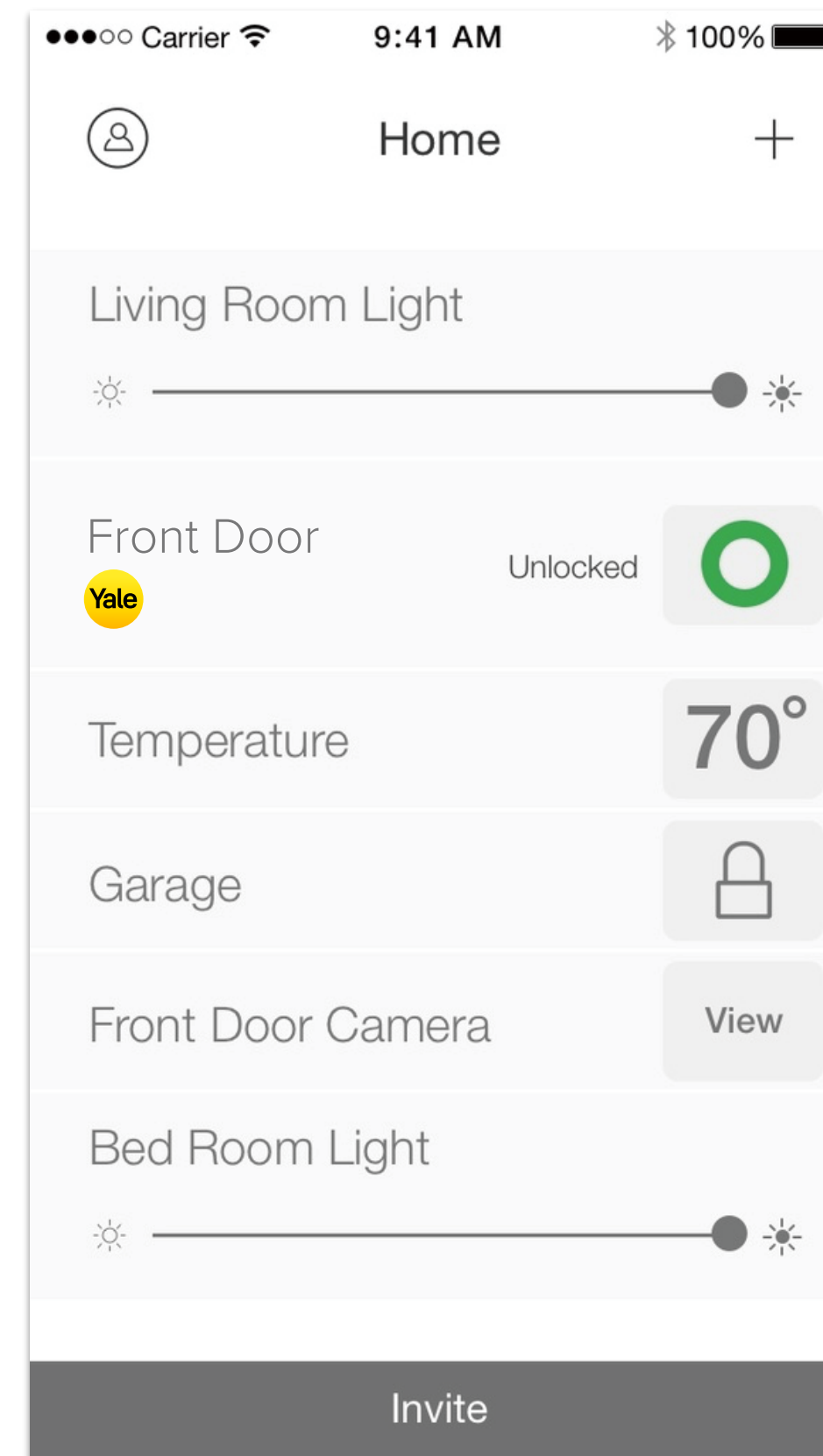
Unlocked



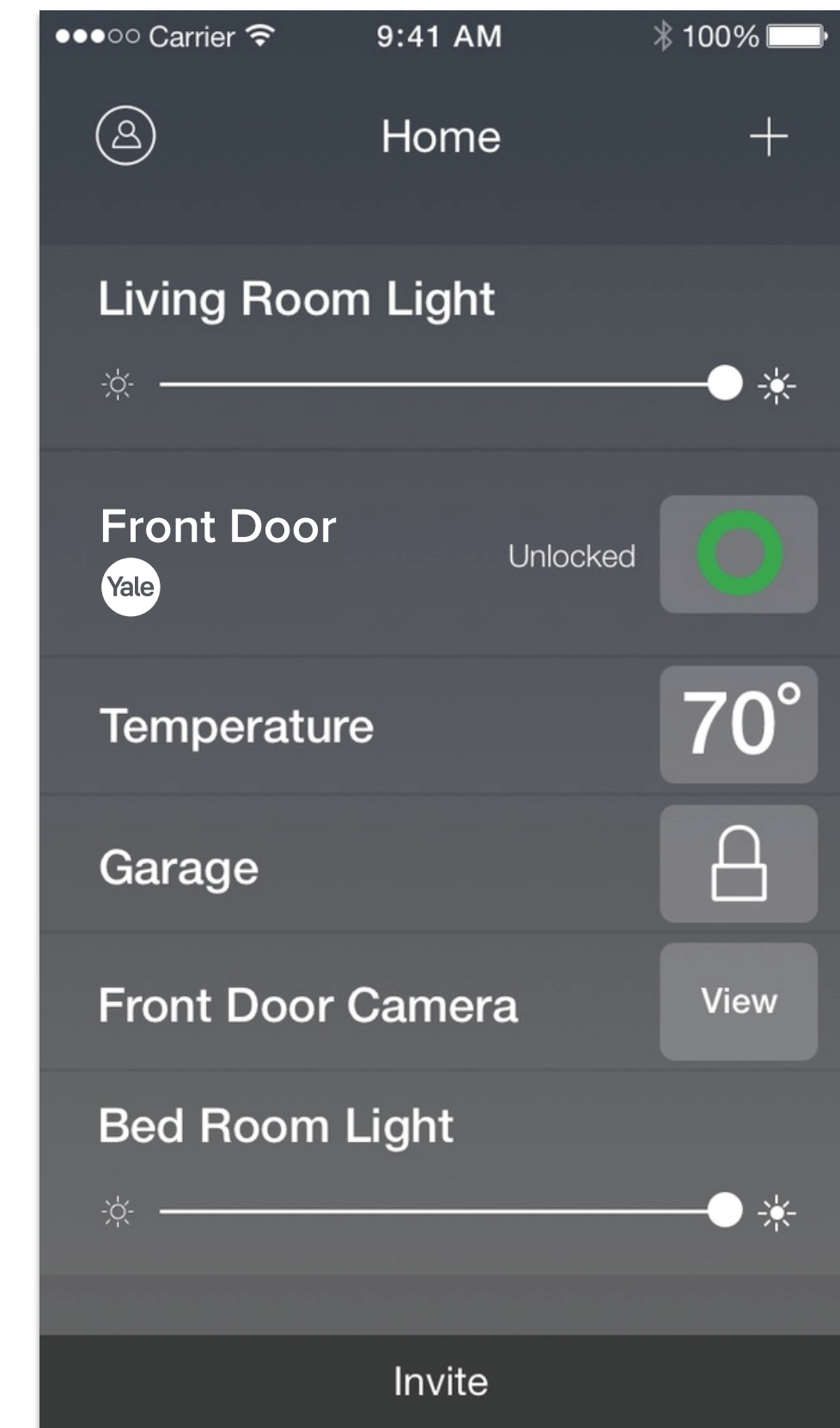
Offline

Yale Logo Display

Use a version of the Yale logo most appropriate for your app's color scheme.



Light Background:
Use Red Logo



Dark Background:
Use White Logo

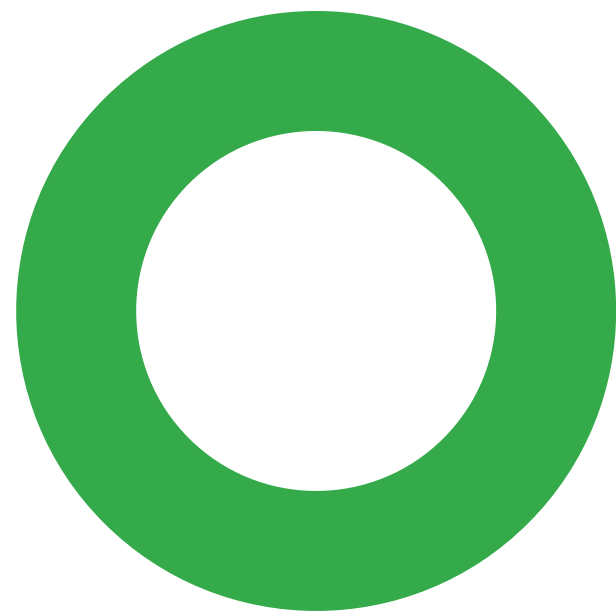
UI/UX Details

Yale Lock Button States

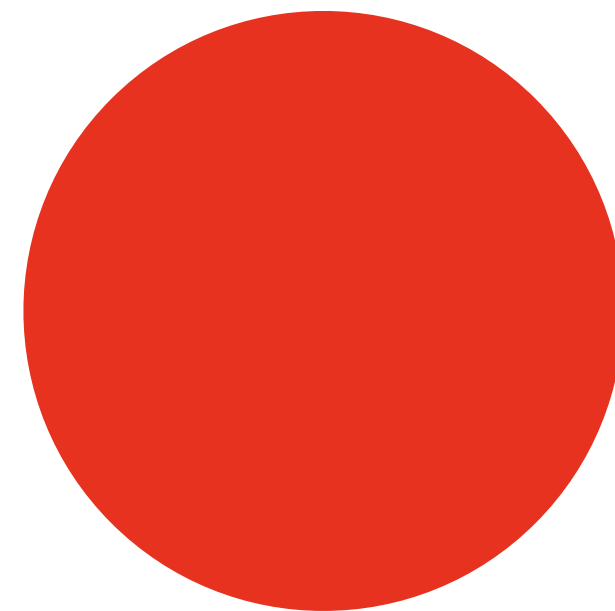
Lock Circle: Overall Display Size

Sizes described for elements of the lock circle represent the actual display in the Yale app. The actual size of the circle can be made smaller; when doing so, please maintain the proportions of circle sizes and keep the same timing and color scheme.

Unlocked



Locked



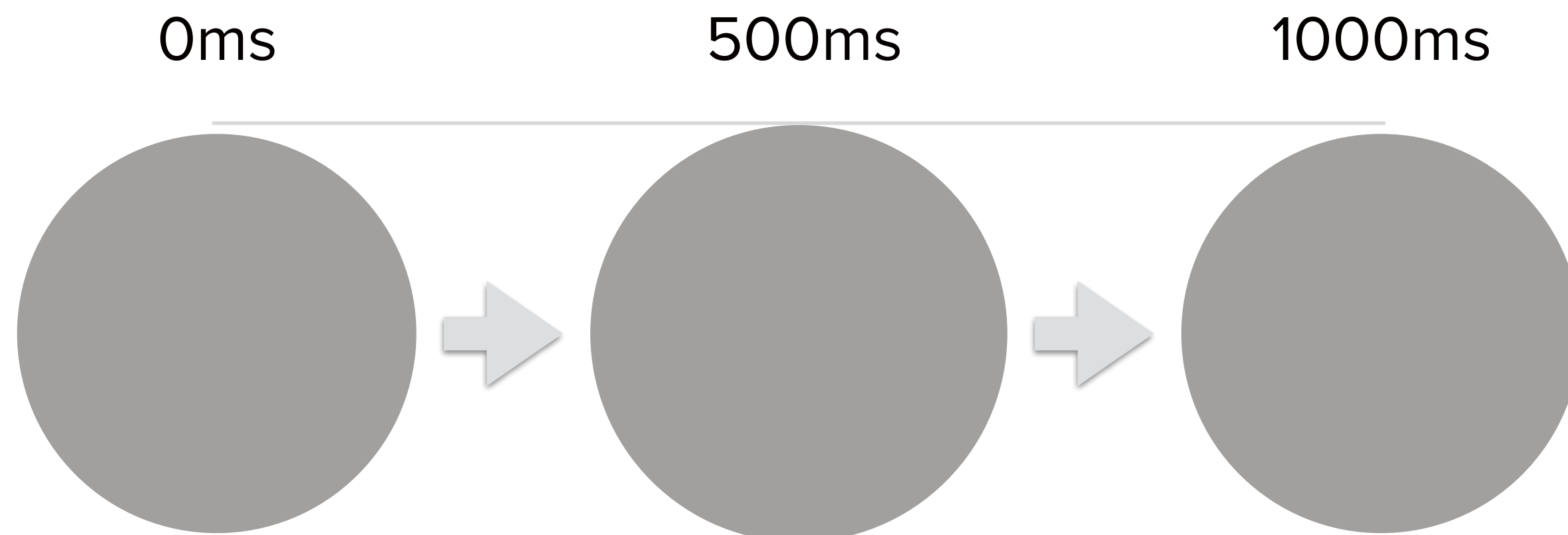
Element Colors, Element Sizes by Platform

	Minimum baseline size	Maximum baseline size
iOS	60pt	235pt
Android	60dp	225dp

Lock Circle: Retrieving Initial Status

A gray pulsing animation is shown when a screen containing a lock circle is first loaded, and the application is retrieving the initial status of the lock.

The animation repeats in a 1-second loop until a lock status has been confirmed.



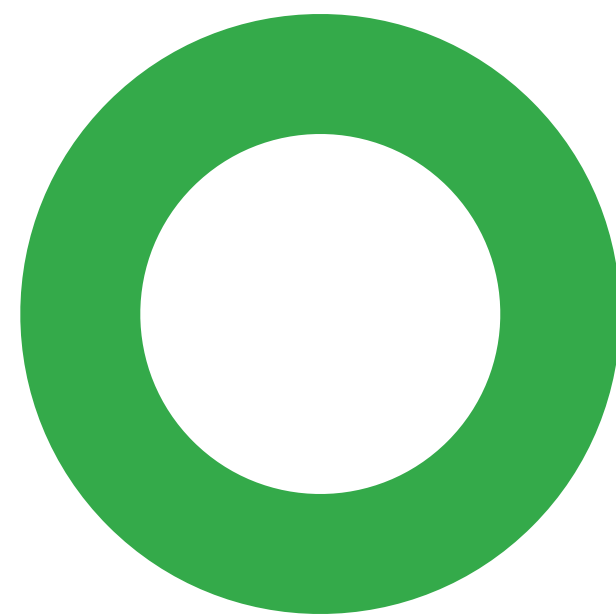
Element Colors, Element Sizes by Platform

	Outer Circle (0ms)	Outer Circle (500ms)
Circle color	#A1A09E	#A1A09E
iOS	225pt	235pt
Android	225dp	235dp

Lock Circle: Status - Unlocked

A large green circle, with a smaller transparent/“punched” center circle inside, is shown when the status of the lock is “unlocked.”

The user can then press the circle to initiate a “**lock**” operation.



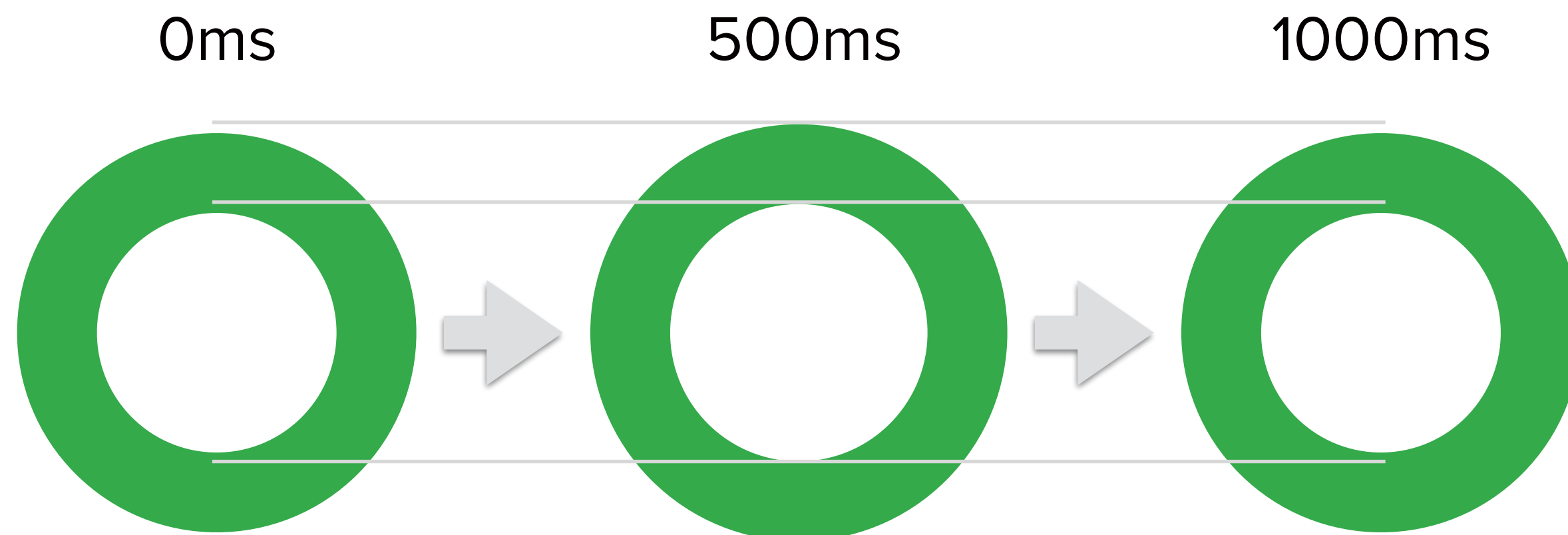
Element Colors, Element Sizes by Platform

	Outer Circle	Inner Circle
Circle color	#2DB34A	transparent
iOS	225pt	135pt
Android	225dp	135dp

Lock Circle: Locking - Waiting for Status

A green pulsing animation, with a smaller pulsing “punched” circle inside, is shown when a **lock** operation has been initiated and the application is waiting for confirmation of the new lock status. The animation repeats in 1-second cycles until a new lock status (hopefully “locked”) has been confirmed.

The outer and inner circles both pulse in a looping 1-second cycle. Both circles are always the same distance apart during the animation.



Element Colors, Element Sizes by Platform

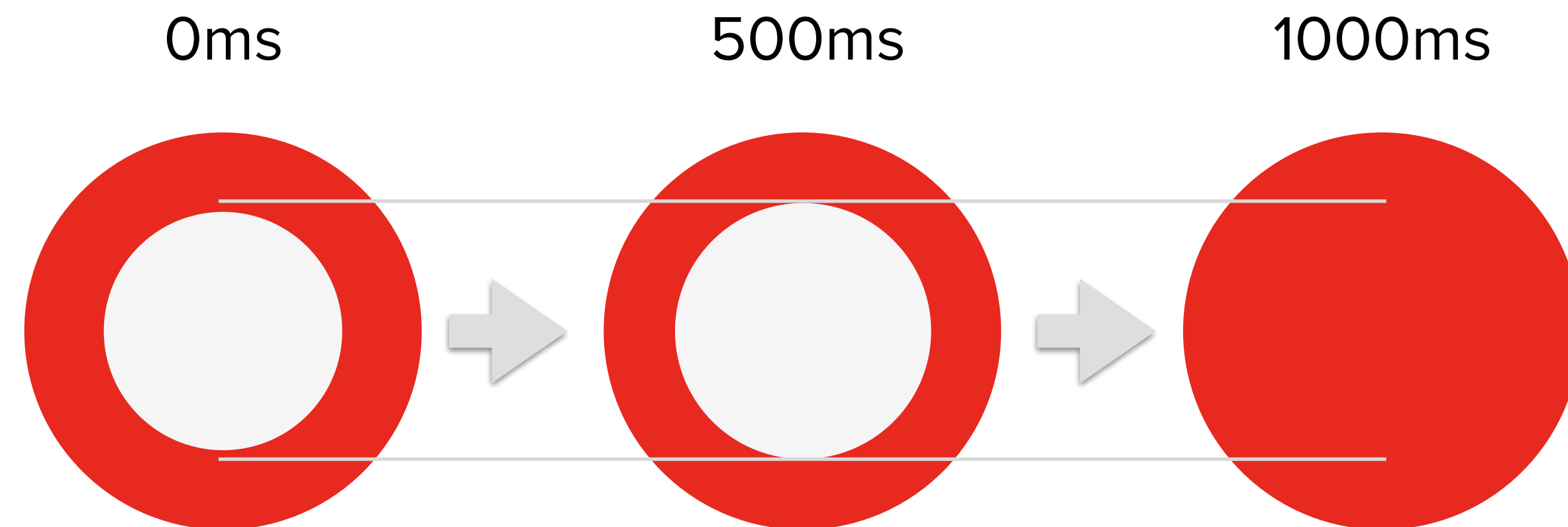
	Outer Circle (0ms)	Inner Circle (0ms)	Outer Circle (500ms)	Inner Circle (500ms)
Circle color	#2DB34A	transparent	#2DB34A	transparent
iOS	225pt	135pt	225pt	135pt
Android	225dp	135dp	225dp	135dp

Lock Circle: “Unlocked” -> “Locked” Animation

A red circle with a transparent (“punched”) inner-circle pulse animation is shown when:

- (WiFi mode) the user has performed a lock operation and the “locked” status is confirmed; or
- (bluetooth mode) the user initiates a “lock” operation.

The “punched” circle briefly expands, then contracts to 0px by the end of the animation.



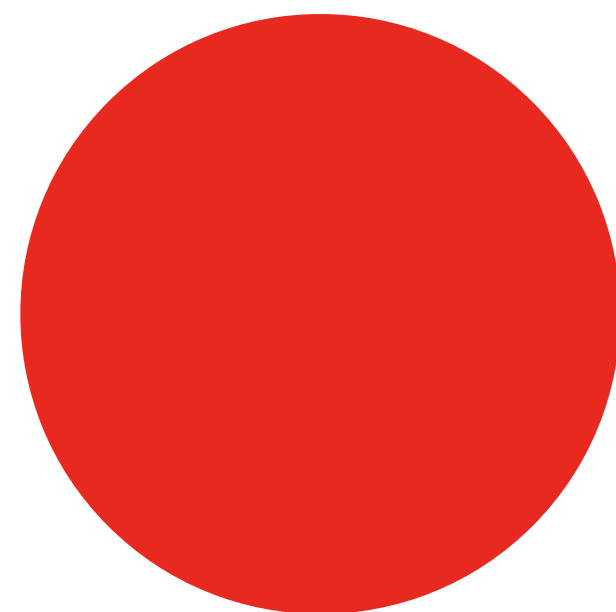
Element Colors, Element Sizes by Platform

	Outer Circle (0ms)	Inner Circle (0ms)	Inner Circle (200ms)	Inner Circle (1 sec)
Circle color	#FF1911	trans-parent	trans-parent	trans-parent
iOS	225pt	135pt	145pt	0pt
Android	225dp	135dp	145dp	0dp

Lock Circle: Status - Locked

A red circle is shown to indicate “locked” status.

The user can press the circle in this state to initiate an **“unlock”** operation.

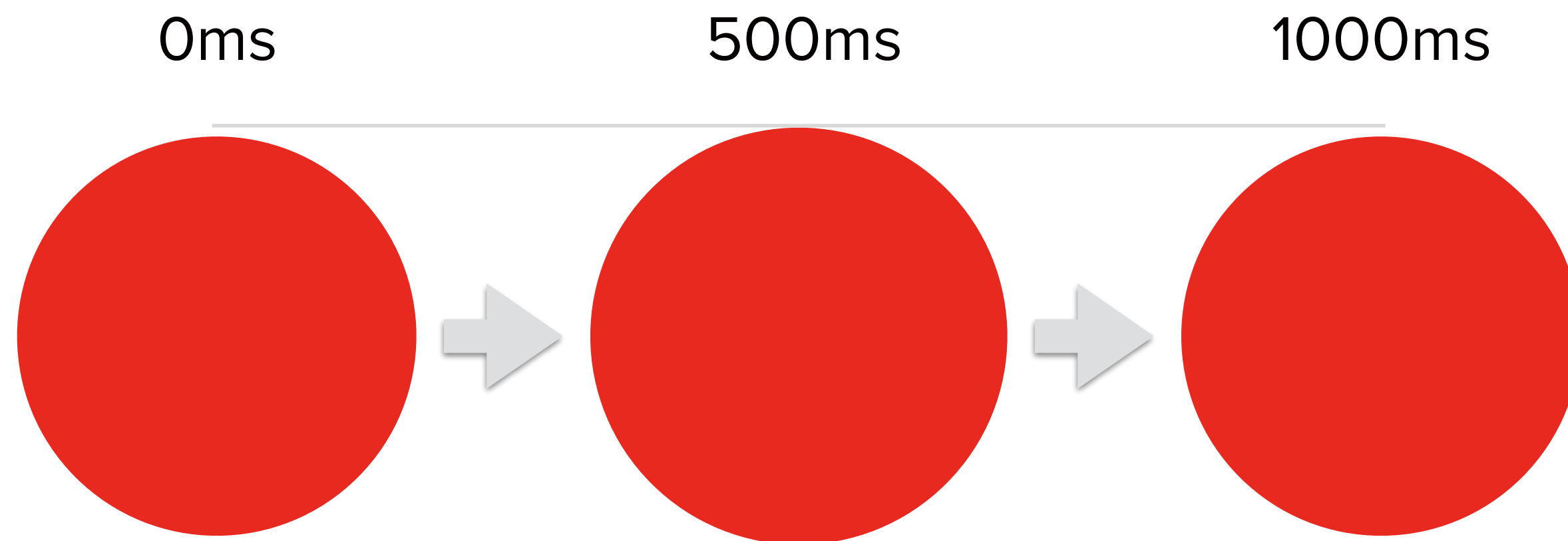


Element Colors, Element Sizes by Platform

	Outer Circle
Circle color	#FF1911
iOS	225pt
Android	225dp

Lock Circle: Unlocking - Waiting for Status

A red pulsing animation is shown when an **unlock** operation has been initiated and the application is waiting for confirmation of the new lock status. The animation repeats in 1-second cycles until a new lock status (hopefully “unlocked”) has been confirmed.



Element Colors, Element Sizes by Platform

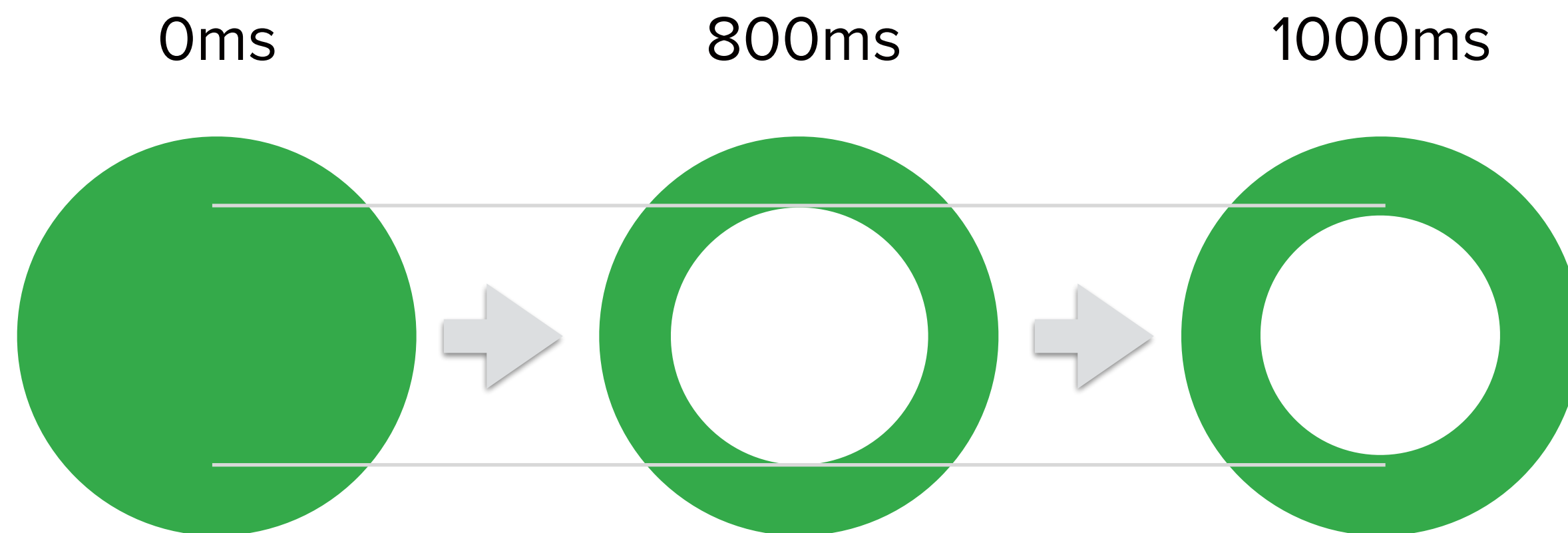
	Outer Circle (0ms)	Outer Circle (500ms)
Circle color	#FF1911	#FF1911
iOS	225pt	235pt
Android	225dp	235dp

Lock Circle: “Locked” -> “Unlocked” Animation

A green circle with a transparent (“punched”) inner-circle pulse animation is shown when:

- (WiFi mode) the user has performed an unlock operation and the **“unlocked”** status is confirmed; or
- (bluetooth mode) the user **initiates an “unlock” operation.**

The “punched” circle begins at 0px size, expands until 800ms, then briefly contracts at the end of the animation before stopping.



Element Colors, Element Sizes by Platform

	Outer Circle	Inner Circle (0ms)	Inner Circle (800ms)	Inner Circle (1 sec)
Circle color	#2DB34A	trans-parent	trans-parent	trans-parent
iOS	225pt	0pt	145pt	135pt
Android	225dp	0dp	145dp	135dp